

## CITY OF FONTANA POLICE OFFICER TRAINEE \$5,796/mo. + excellent benefits NOW ACCEPTING PELLETB T-SCORES! \*See Below for more Info\*



**DEFINITION:** This is a non-sworn trainee position in which incumbents do not gain regular status. Promotion to Police Officer is contingent upon successful completion of the basic academy and review by the Chief of Police. During training, incumbents do not have police powers but are subject to the rules and regulations of the Fontana Police Department and the police academy attended. Incumbent may be assigned non-safety duties in the Police Department during training.

**EXPERIENCE AND TRAINING GUIDELINES:** Must be a citizen of the United States or a permanent resident alien who is eligible for and has applied for citizenship with educational achievement equal to the completion of an accredited US High School or a GED.

ESSENTIAL FUNCTIONS: Candidates must have the ability to:

- Successfully complete the basic police academy that includes classroom and field training.
- Accurately observe and remember names, faces, numbers, incidents, and places.
- Learn to use and properly care for firearms.
- Think and act quickly in emergencies, judge situations, and evaluate people accurately.
- Learn, understand, interpret, and apply laws, regulations, policies, and procedures.
- Prepare clear, accurate, and grammatically correct written reports.
- Meet the requirements for police officer contained in the California State Government Code.
- Understand and carry out oral and written directions.
- Communicate clearly and concisely, both orally and in writing.
- Establish and maintain cooperative working relationships with those contacted in the course of employment.
- Perform any other tasks or functions deemed necessary to the daily operations of the employer.

## THE ABOVE LIST OF ESSENTIAL FUNCTIONS IS NOT EXHAUSTIVE AND MAY BE SUPPLEMENTED AS NECESSARY BY THE EMPLOYER.

**WORKING CONDITIONS:** Position requires prolonged sitting, standing, walking, reaching, twisting, turning, kneeling, bending, squatting, and stooping in the performance of daily activities. The position also requires grasping, repetitive hand movement, and fine coordination in preparing reports using a computer keyboard. Additionally, the position requires near, far, and color vision in viewing crime scenes, evidence and firing a weapon. As a law enforcement officer, the incumbent may be required to run in pursuit and subdue suspects while taking them into custody; walk on uneven and slippery surfaces, and climb ladders. This position will be required to work outdoors in all weather conditions, around loud noise, and moving vehicles. Incumbents may also be subjected to physical threats, verbal abuse, and other stressful situations.

**SPECIAL REQUIREMENTS:** Possession of, and continuously throughout employment, a valid CA Class "C" Driver's License. Candidates must also satisfy the following:

AGE: At least 21 years of age upon completion of the basic police academy.

**MEDICAL STANDARDS:** Must meet the standards recommended by the Commission on Peace Officer Standards and Training.

**SKILL IN:** Physical Agility.

**SELECTION PROCESS:** May include, but not limited to, a written test, physical agility test, department oral interview, thorough background investigation, pre-employment physical, psychological examination, and/or polygraph test.

**APPLY**: Applications available online at www.fontana.org/jobs or in person at the Human Resources office. Resumes will not be accepted in lieu of a City application packet. Facsimiles or postmarks not accepted. All applicants will be notified of the selection process via e-mail. Applicants who possess a PELLETB T-Score of 45 or more, within the past year from the date of application may submit their scores, on official agency letterhead, as an attachment to their application in order to be considered for an exemption from the written exam. T-Scores must be submitted at time of application.

This is a continuous recruitment that may be closed at any time.

## **CLOSING DATE:** Continuous